# Quick-Start: Driving 16-Segment Displays with the MAX6954 

This article is how-to guide, intended as a quick learning aid for engineers considering using the MAX6954 to drive 16-segment monocolor LEDs.

The MAX6954 is a versatile display driver, capable of controlling a mix of discrete, 7-segment, 14-segment, and 16 -segment LED displays through a serial interface. This application note shows a typical application and configuration for driving eight mono-color, 16 -segment LEDs.

See the MAX6954 data sheet for additional information about MAX6954 features.
"Quick-Start: Driving 7-Segment Displays with the MAX6954" and "Quick-Start: Driving 14-Segment Displays with the MAX6954" are similar application notes that discuss configuring the MAX6954 for 7-segment and 14segment applications, respectively.

A common application for the MAX6954 is driving up to eight 16-segment mono-color LEDs. This application note guides the user through the process of connecting the MAX6954 to 16-segment displays and configuring the internal registers to control the displays using the included 104-character font map.

The MAX6954 utilizes a multiplex technique that reduces driver pin count by using ports alternately as cathode and anode drivers. This differs from the standard LED multiplex connection, which uses separate driver pins for anodes and cathodes. The technique is discussed in "Charlieplexing - Reduced Pin-Count LED Display Multiplexing". Table 1 lists the connection scheme for 16 -segment digits that is compatible with the MAX6954 multiplex scheme and the built in 104-character font map. The letters in Table 1 correspond to the segment labels shown in Figure 2. Figure 1 illustrates an eight digit, 16-segment application circuit for the MAX6954.


For Larger Image
Figure 1. MAX6954 16-Segment Application Circuit


Figure 2. Segment Labeling for 16-Segment Displays
Table 1. Connection Scheme for Eight 16-Segment Digits

| DIGIT | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 010 | 011 | 012 | 013 | 014 | 015 | 016 | 017 | 018 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | CCO | -- | a1 | a2 | b | C | d1 | d2 | e | f | g1 | g2 | h | I | j | k | I | m | dp |
| 1 | -- | CC1 | a1 | a2 | b | C | d1 | d2 | e | f | g1 | g2 | h | i |  | k | 1 | m | dp |
| 2 | a1 | a2 | CC2 | -- | b | C | d1 | d2 | e | f | g1 | g2 | h | i |  | k | 1 | m | dp |
| 3 | a1 | a2 | -- | CC3 | b | c | d1 | d2 | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 4 | a1 | a2 | b | c | CC4 | -- | d1 | d2 | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |


| 5 | a1 | a2 | b | c | －－ | CC5 | d1 | d2 | e | f | g1 | g2 | h | i |  | k | 1 | m | dp |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 6 | a1 | a2 | b | c | d1 | d2 | CC6 | －－ | e | f | g1 | g2 | h |  |  | k | I | m | dp |
| 7 | a1 | a2 | b | C | d1 | d2 | －－ | CC7 | e | f | g1 | g2 | h |  |  | k | I | m | dp |

Display test mode can be used to verify connections after connecting the MAX6954 to 16－segment displays． Display test mode overrides，but does not alter，all control and digit registers and turns all segments on． Enable display test mode by writing $0 x 01$ to register $0 \times 07$ ．If a segment does not light in display test mode this indicates a connection problem that should be investigated．Write 0x00 to register 0x07 to exit display test mode．

After verification of the connections between the MAX6954 and the 16－segment displays the device must be configured for operation with 16－segment displays．Table 2 contains a list of the initial power－up states of important MAX6954 registers．When power is first applied to the MAX6954 the device is in shutdown mode， all digits are blanked，the 16 －segment font map is selected and the device is set to scan the maximum eight digits．The default decode mode（ $0 \times 01$ ）and digit type（ $0 \times 0 \mathrm{C}$ ）register settings are correct for 16 －segment applications．

|  |
| :---: |
|  |
|  |
| 3 第近 |
| q |
|  |
| \％ 6 Styr 1 |
|  |
|  |
|  |
| 008告米10\％ |
| \％otortre |
|  |
|  |

Figure 3. 16-Segment Display Font Map
Table 2. MAX6954 Initial Power-Up Register Status

| REGISTER | POWER-UP CONDITION | ADDRESS <br> (HEX) | REGISTER DATA |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | D7 | D6 | D5 | D4 D3 | 3 D | D1 | D0 |
| Decode Mode | 16-segment font enabled | 0x01 | 1 | 1 | 1 | 11 | 1 | 1 | 1 |
| Global Intensity | 1/16 (minimum intensity) | 0x02 | X | X | X | X | 0 | 0 | 0 |
| Scan Limit | Display eight 16 -segment digits: $0,1,2,3,4,5$, 6, 7 | 0x03 | X | X | X | X | 1 | 1 | 1 |
| Control Register | Shutdown enabled, blink disabled, blink speed is slow | 0x04 | 0 | 0 | X | X | 0 | 0 | 0 |
| Display Test | Normal operation (display test disabled) | 0x07 | X | X | X | X | X | X | 0 |
| Digit Type | Digits 0 through 7 are 16 segment digits | 0x0C | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity 10 | $1 / 16$ ( min on), digits 1 and 0 | $0 \times 10$ | 0 | 0 | 0 | 00 | 0 | 0 | 0 |
| Intensity32 | $1 / 16$ ( min on), digits 3 and 2 | $0 \times 11$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity54 | $1 / 16$ ( min on), digits 5 and 4 | $0 \times 12$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity76 | $1 / 16$ ( min on), digits 7 and 6 | $0 \times 13$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 0 | Blank digit, both planes | 0x60 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Digit 1 | Blank digit, both planes | $0 \times 61$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Digit 2 | Blank digit, both planes | 0x62 | 0 | 0 | 1 | 00 | 0 | 0 | 0 |
| Digit 3 | Blank digit, both planes | 0x63 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Digit 4 | Blank digit, both planes | 0x64 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Digit 5 | Blank digit, both planes | 0x65 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Digit 6 | Blank digit, both planes | 0x66 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Digit 7 | Blank digit, both planes | $0 \times 67$ | 0 | 0 | 1 | $0 \quad 0$ | 0 | 0 | 0 |

The configuration register ( $0 \times 01$ ) is used to enter and exit shutdown, control the blink function, globally clear the digit data and to select between global or digit-by-digit control of intensity. The configuration register contains 7 bits (Table 3):

- S bit selects shutdown or normal operation (read/write).
- B bit selects the blink rate (read/write).
- E bit globally enables or disables the blink function (read/write).
- T bit resets the blink timing (data is not stored-transient bit).
- R bit globally clears the digit data for both planes P0 and P1 for ALL digits (data is not stored-transient bit).
- I bit selects between global or digit-by-digit control of intensity (read/write).
- $P$ bit returns the current phase of the blink timing (read only-a write to this bit is ignored).

Table 3. Configuration Register Format

| CONFIGURATION REGISTER DATA BIT | $\begin{array}{\|c\|} \hline \text { DATA } \\ \text { BIT } \\ \text { LABEL } \end{array}$ | STATE | FUNCTION |
| :---: | :---: | :---: | :---: |
| D7 | P | 0 | P1 Blink Phase |
|  |  | 1 | P0 Blink Phase |
| D6 | 1 | 0 | Intensity for all digits is controlled by one setting in the Global Intensity Register |
|  |  | 1 | Intensity for digits is controlled by the individual settings in the Intensity 10 through Intensity 76 registers. |
| D5 | R | 0 | Digit data for both planes P0 and P1 are unaffected |
|  |  | 1 | Digit data for both planes P0 and P1 are cleared on the rising edge of /CS |
| D4 | T | 0 | Blink timing counters are unaffected. |
|  |  | 1 | Blink timing counters are reset on the rising edge of /CSI. |
| D3 | E | 0 | Blink function disabled |
|  |  | 1 | Blink function enabled |
| D2 | B | 0 | Slow Blinking. Segments blink on for 1 s , off for 1 s with $\mathrm{fosc}=$ 4MHz. |
|  |  | 1 | Fast Blinking. Segments blink on for 0.5 s , off for 0.5 s with f OSC $=$ 4MHz. |
| D1 | X | X | Don't care |
| D0 | S | 0 | Shutdown |
|  |  | 1 | Normal Operation |

Enable the display driver with global intensity control and without blinking by writing $0 \times 01$ to register $0 \times 04$. The internal oscillator powers as the MAX6954 exits shutdown and the oscillator output is available at OSC_OUT. Notice that the 16 -segment displays remain blank, as the power-up state of digit control registers $0 \times 60$ to $0 \times 67$ is $0 \times 20$ or no segments lit (see Table 2 and Figure 3).

The MAX6954 includes a 104-character ASCII font map for 16-segment displays. The characters follow the standard ASCII font, with the addition of the following common symbols: $£, \boldsymbol{\epsilon}, \neq,{ }^{\circ}, \mu, \pm, \neq$, and $\varnothing$. Seven bits represent the 104-character font map; an 8th bit is used to select whether the decimal point (DP) is lit (Table 4). Digit registers are implemented with two planes, P0 and P1. Each digit is represented by 2 bytes of memory, 1 byte in plane P0 and the other in plane P1 (see Table 7). The digit registers are mapped so that a digit's data can be updated in plane P0 (registers 0x20 through 0x27), plane P1 (registers 0x40 through $0 \times 47$ ), or both planes simultaneously (registers $0 \times 60$ through $0 \times 67$ ). The data in the digit registers does not control the digit segments directly for 16 -segment displays. Instead, the register data is used to address a character generator that stores the data for the 16 -segment font (Figure 3). The lower 7 bits of the digit data (D6 to D0) select the character from the font. The most significant bit of the register data (D7) controls the DP segment of the digits; it is set to 1 to light DP, and to 0 to leave DP unlit.

Table 4. Digit Type Data Register Format

| MODE | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| 16 -segment mode, writing digit data to use font map data with decimal place unlit | $0 \times 20$ to $0 \times 27$ <br> $0 \times 40$ to $0 \times 47$ <br> $0 \times 60$ to $0 \times 67$ | 0 | Bits D6 to D0 select font character 0 to 127 |  |  |  |  |  |  |
| 16 -segment mode, writing digit data to use font map data with decimal place lit | $0 \times 20$ to $0 \times 27$ <br> $0 \times 40$ to $0 \times 47$ <br> $0 \times 60$ to $0 \times 67$ | 1 | Bits D6 to D0 select font character 0 to 127 |  |  |  |  |  |  |

If the blink function is disabled through the Blink Enable Bit E (Table 3) in the configuration register, then the digit register data in plane P0 is used to multiplex the display. The digit register data in P1 is not used. If the blink function is enabled, then the digit register data in both plane P0 and plane P1 are alternately used to multiplex the display. Blinking is achieved by multiplexing the LED display using data plane P0 and plane P1 on alternate phases of the blink clock.

As an example let's display eight characters, "MAXIM-IC," using the MAX6954. We disabled the blink functionality when we programmed the configuration register, so data can be written to the 0x20 through 0x27 registers to control digit 0 through digit 7 , respectively. Using the font map in Figure 3 determine the code equivalent for each character:

Table 5. MAXIM-IC Example

| $\begin{aligned} & \text { REGISTER } \\ & \text { ADDRESS } \\ & \text { (HEX) } \end{aligned}$ | DIGIT | CHARACTER | FONT MAP EQUIVALENT CODE |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  | DECIMAL | HEX |
| 0x20 | 0 | M | 01001101 | $0 \times 4 \mathrm{D}$ |
| 0x21 | 0 | A | 01000001 | 0x41 |
| 0x22 | 2 | X | 01011000 | $0 \times 58$ |
| $0 \times 23$ | 3 | I | 01001001 | 0x49 |
| 0x24 | 4 | M | 01001101 | 0x4D |
| 0x25 | 5 | - | 00101101 | 0x2D |
| 0x26 | 6 | 1 | 01001001 | 0x49 |
| $0 \times 27$ | 7 | C | 01000011 | 0x43 |

Adjust the intensity of the displays by writing to register 0x02, the global intensity control register. Intensity may be adjusted between $0 \times 00$ (minimum on, $1 / 16$ current) and $0 \times F F$ (maximum on, $15 / 16$ current). Digital control of display brightness can also be managed individually for each digit. For full details about adjusting digit intensity and other advanced features such as GPIO and key-scan, refer to the MAX6954 data sheet.

Table 6. Quick-Start Example Command Summary

| $0 \times 07$ | $0 \times 01$ |
| :--- | :--- |
| $0 \times 07$ | $0 \times 00$ |
| $0 \times 04$ | $0 \times 01$ | | Enter display test mode |
| :--- |
| Extensity control |

Table 7. Partial MAX6954/MAX6955 Register Address Map

| REGISTER | ADDRESS (COMMAND BYTE) |  |  |  |  |  |  |  | $\begin{aligned} & \text { ADDRESS } \\ & \text { (HEX CODE) } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 |  |
| Decode Mode | R//W | 0 | 0 | 0 | 0 | 0 | 0 | 1 | $0 \times 01$ |
| Global Intensity | R//W | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0x02 |
| Scan Limit | R//W | 0 | 0 | 0 | 0 | 0 | 1 | 1 | $0 \times 03$ |
| Configuration | R//W | 0 | 0 | 0 | 0 | 1 | 0 | 0 | $0 \times 04$ |
| Display Test | R//W | 0 | 0 | 0 | 0 | 1 | 1 | 1 | $0 \times 07$ |
| Digit Type | R//W | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0x0C |
| Intensity 10 | R//W | 0 | 0 | 1 | 0 | 0 | 0 | 0 | $0 \times 10$ |
| Intensity 32 | R//W | 0 | 0 | 1 | 0 | 0 | 0 | 1 | $0 \times 11$ |
| Intensity 54 | R//W | 0 | 0 | 1 | 0 | 0 | 1 | 0 | $0 \times 12$ |
| Intensity 76 | R//W | 0 | 0 | 1 | 0 | 0 | 1 | 1 | $0 \times 13$ |
| Digit 0 Plane P0 | R//W | 0 | 1 | 0 | 0 | 0 | 0 | 0 | $0 \times 20$ |
| Digit 1 Plane P0 | R//W | 0 | 1 | 0 | 0 | 0 | 0 | 1 | $0 \times 21$ |
| Digit 2 Plane P0 | R//W | 0 | 1 | 0 | 0 | 0 | 1 | 0 | $0 \times 22$ |
| Digit 3 Plane P0 | R//W | 0 | 1 | 0 | 0 | 0 | 1 | 1 | $0 \times 23$ |
| Digit 4 Plane P0 | R//W | 0 | 1 | 0 | 0 | 1 | 0 | 0 | $0 \times 24$ |
| Digit 5 Plane P0 | R//W | 0 | 1 | 0 | 0 | 1 | 0 | 1 | $0 \times 25$ |
| Digit 6 Plane P0 | R//W | 0 | 1 | 0 | 0 | 1 | 1 | 0 | $0 \times 26$ |
| Digit 7 Plane P0 | R//W | 0 | 1 | 0 | 0 | 1 | 1 | 1 | $0 \times 27$ |
| Digit 0 Plane P1 | R//W | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0x40 |
| Digit 1 Plane P1 | R//W | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0x41 |
| Digit 2 Plane P1 | R//W | 1 | 0 | 0 | 0 | 0 | 1 | 0 | $0 \times 42$ |
| Digit 3 Plane P1 | R//W | 1 | 0 | 0 | 0 | 0 | 1 | 1 | $0 \times 43$ |


| Digit 4 Plane P1 R/W 1 | 0 | 0 | 0 | 1 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 0 | $0 \times 44$ |  |  |  |  |
| Digit 5 Plane P1 R//W 1 | 0 | 0 | 0 | 1 | 0 |
| 1 | $0 \times 45$ |  |  |  |  |
| Digit 6 Plane P1 R/W 1 | 0 | 0 | 0 | 1 | 1 |
|  | 0 | $0 \times 46$ |  |  |  |
| Digit 7 Plane P1 R//W 1 | 0 | 0 | 0 | 1 | 1 | 1

## More Information

MAX6954: QuickView -- Full (PDF) Data Sheet -- Free Samples
MAX6955: QuickView -- Full (PDF) Data Sheet -- Free Samples

